



Dragon Heart Alliance's Rules of Life



Written by Eve Nina Grace in honor of her Great-Aunt the FireRose Maiden, Dragon Master Nina Evelyn Grace.
Assisted by the members of the new Dragon Heart Alliance.

Leader: Josephine Drageon and Dragon Aurora
Second-in-command: Eve Grace and Dragon Firewind.

Other members: Marie Thunderfly, Dragon Perun, Wave Williams, Dragon Hurricane, Prince Jonathan Falcon, Dragon Aeolus, Dragon Warrior Indiana Phoenix, Dragon Warrior Jun Xian, Spuck the Sprite Goodfellow, Princess Tika Walsh, Gazelda Fair Lady, Mango the witch



Dragon Heart Alliance's Rules of Life



- 1) Love is the most important thing of all
- 2) Never Let Wave near a kitchen
- 3) Trust your gut when it says something is wrong
- 4) Never call Eve "Shorty" or anything that mocks her height
- 5) Never EVER say "you and what army?" or worse, and most especially of all never say "things couldn't possibly get any worse" because Fate always finds a way
- 6) Be always alert for danger or deception when around ones you don't know
- 7) Never depend on the powers of fortunetelling or foresight. For you can almost always change it
 - 8) Do what you can to know your enemy
 - 9) Better safe than sorry: always carry a knife
 - 10) History repeats itself, so beware and learn from it
 - 11) Sometimes it pays to bend the rules
 - 12) Never ask Gazelda how old she is
 - 13) Question those who you give authority to
 - 14) When there is a great evil there is always a great good to fight it
- 15) A charming person can just be as dangerous as a rude person and twice as cruel.
- 16) Sometimes you have to work with unpleasant people to save the day
- 17) Just because one is small does not mean it does not have the power to defend itself
 - 18) Never mock the power of a humming bird
 - 19) Great warriors aren't made overnight
 - 20) You cannot help those who do not wish to be helped
- 21) No point dwelling on the unknown when there is nothing you can do about it.
 - 22) Spuck only takes orders from Josephine
 - 23) Spuck is the official comical relief and trickster of the group
 - 24) Whistling only makes you look guiltier
- 25) Don't underestimate your enemies, and don't overestimate your own strength
- 26) Always Mock Lord Vanell's hair to get an easy win in a duel
- 27) You have to fight for what is right with all your heart, lest you become as dark as your enemy
- 28) Just because your sword has a better reach, does not always guarantee victory
- 29) Pay attention to your surroundings